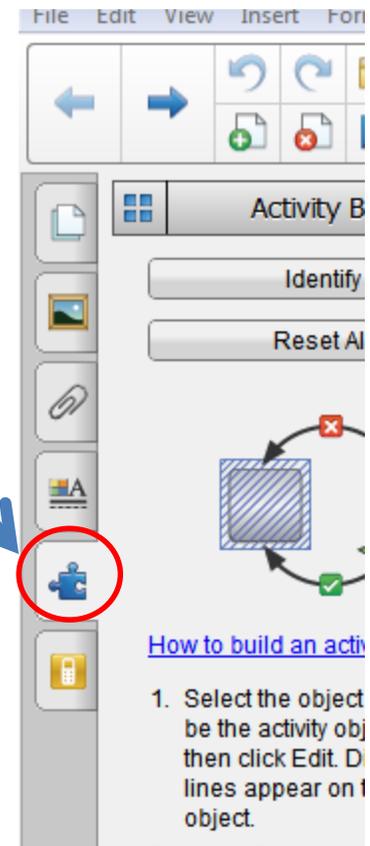## Creating an Activity Builder

1. Create the objects you want to use to accept or reject when dragged.

2. Press **Add-ons** 🧩, and then press **Activity Builder.**

3. Select the object you want to use as the activity object, and then press **Edit**.

4. Drag the objects you want to accept to the *Accept these objects* list.

   A green check mark ✅appears beside objects you select to accept.

5. Drag the objects you want to reject to the *Reject these objects* list.

   A red X ❌appears beside objects you select to reject.

NOTES

- To quickly select any remaining objects on the page to accept or reject, press **Add All Remaining** in the appropriate list.

- To remove an object from a list, drag it to the trash can icon 🗑.

6. Try changing the **Settings** if you want to change the animations.

7. Press **Done**.