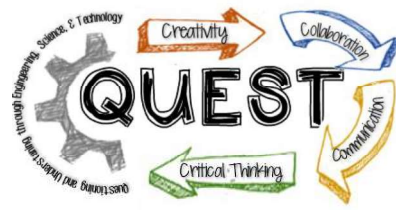


Week 3 and 4



TINKER TIC-TAC-TOE

Utilize any building or recyclable materials at home. **Each activity below is linked to further directions.**

1. Plan out your design on paper (or in your head)
2. Create
3. Test it!
4. Improve it !

[Creativity](#)
[Circles](#)

[Create a](#)
[Rollercoaster](#)

Tech
[K-3: Lightbot](#)
[4-6: Launchball](#)

Tech
[Create your](#)
[own Google](#)
[Logo](#)

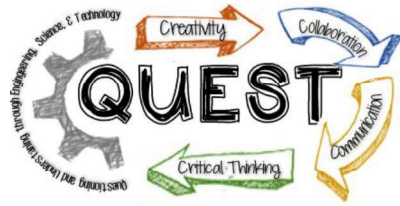
[Make your](#)
[own Musical](#)
[Instrument](#)

[Create](#)
[Paper](#)
[Airplanes](#)

[Create a](#)
[Parachute](#)

[Build a Fort](#)

[Create your](#)
[own Board](#)
[Game](#)



TINKER TIC-TAC-TOE PLANNING SHEET

Utilize any building or recyclable materials at home (see suggestions [here](#))

1. Plan out your design on paper (or in your head)
 1. Sketch your plan
 2. Label your plan

A large, empty rectangular area with a thick, hand-drawn black border. This area is intended for the student to sketch and label their design plan for the Tinker Tic-Tac-Toe project.